### Match Responsibilities Junior and Open Competitions



Only an official PNA scorecard will be accepted and **MUST be filled in pen**. The scorer and timekeeper **MUST stand together** on the side of the court in order for a match to start. They should remain unchanged during the game except in the event of illness or injury. It is the responsibility of both teams to ensure the scorer and timekeeper work together and accurately manage the game.

No protests will be entered into regarding scoring or timing.

# First Named Team SCORING RESPONSIBILITIES

• Keep a record of all successful shots with a line through the score e.g & At the end of each quarter circle the last goal scored and write the progressive score into the box provided.

#### **CENTRE PASSES**

- Use an appropriate team abbreviation to record each centre pass as it is taken.
- If both umpires are signally the wrong centre pass, the scorer should notify the closest umpire prior to the centre pass being taken.
- Umpires may seek clarification on the next centre pass if:

   They are in disagreement as to the next centre pass
   An on-court player is in disagreement as to the next centre pass and appeals to either umpire.

   Both MUST OCCUR PRIOR to the centre pass being taken. Incorrect centre passes cannot be rectified.

#### GAME MANAGEMENT

- If the following game management actions are issued by an umpire, record the letters below against players' names:
   W = Warning
  - S = Suspension
  - O = Ordering Off

# Each Team POSITIONS & FILL-IN PLAYERS

- Cross out any players taking no part in the match.
- Clearly print the full name of any fill-in players followed by one of the following:

*'PU [Division/Competition]'* – Playing Up *'SGV [Voucher No.]'* – Single Game Voucher *'CFV'* – Casual Fill-in Voucher *'NR'* – New Registration

- Ensure all age and playing up rules are adhered to, and any registrations or vouchers are **PURCHASED BEFORE** a player takes to the court.
- Players' names can be added to a scorecard during the course of a game but must not exceed ten (10) players (unless an exemption has previously been granted).
- Record the starting positions at the beginning of each quarter. If a substitution is made ensure EVERY PLAYER has the first played position of the quarter recorded against their name.

# Second Named Team TIMING RESPONSIBILITIES

- Start the game with two suitable timing devices. The scoring team should make their timer available. No mobile phones are to be used.
- Time all quarters and breaks as per competition times below:

	Yr 5 or 6	Yr 7 & 8	Yr 9-12	Open
Qtrs (mins)	10	15	15	15
Breaks (mins)	2,4,2	3,5,3	3,5,3	3,5,3

- At the end of each quarter notify the closest umpire when 10 seconds remain. Follow behind the umpire ensuring not to interfere with their movement until the timer sounds. The umpire's whistle stops play, not the timer.
- At the end of each break notify umpires when 30 sec remain.
- Hold time at the indication of either umpire. Restart time when the whistle is blown for play to resume.

#### GAME MANAGEMENT

• Time any player Suspensions or Ordering Offs on a second timekeeping device. The time begins at the whistle to restart play and is held for any stoppages or intervals.

### Suspension = 2 mins

Ordering Off = 4 mins

During this time the player's position remains vacant unless Centre. In this case an on court player must move to this position and their position remains vacant.

- Once the time has elapsed, notify the closest umpire. A player may take the court at the next break in play – after a goal, during a stoppage or interval, or when a sanction or action is awarded.
- A suspended player may return to the court or be replaced in the original playing position. An Ordered Off player will take no further part in the game. A bench player may take the court in the original playing position. Any Centre substitutions must be swapped back to their original playing position.

### **END OF THE MATCH**

- The final score as written on the scorecard will stand. Ensure the final written score aligns with the marked goals.
- Both captains check scorecard is filled correctly and sign.
- Both umpires check scorecard is filled correctly, print their name and sign.
- The winning team is responsible for handing the scorecard to the Match Office immediately following the match.

If a scorecard is accidently taken from the grounds and not handed in please contact the PNA office immediately on: 9387 7011.